

? Elimination Mystery ?

How to Host an Elimination Mystery Game

Rules

- 1 - Everyone must keep their heads down during the "picking" phase.
- 2 - Everyone must keep their role a secret, however, you are allowed to identify as a civilian even if you are an Eliminator.
- 3 - "Eliminated" players cannot hint at who has what role.

How to Play

- Step 1: Create an era where the game will be taking place, Ex: Desert, Arctic, Forest, Etc...
- Step 2: Pick the Eliminator (2 if there are at least 8 players).
Pick the Detective (1). The Detective can choose to investigate 1 player and the player chosen must tell the truth to whether they are or aren't the Eliminator.
Pick the Doctor (1). The Doctor can choose to make someone invincible (can't be eliminated) for 1 round.
The rest are civilians or "innocents". These players can talk amongst themselves but they should not give out too much detail due to the risk of being caught by an Eliminator.
- Step 3: After the players know what their roles are, you can begin. When the Eliminators are picking their victims, every player must keep their eyes closed or heads down in order to keep the identities a mystery.
After the Eliminators have picked 1 player each then you can ask the Detectives and the Doctors to pick one player each.
! Remember, all players should have their heads down or eyes closed.
- Step 4: Continue to play the game with these steps, you can occasionally do a vote where all the players that are "active" can vote 1 player out who they think is suspicious.
! Remember, the "eliminated" players cannot aid in helping the players find the Eliminator.

Note

Eliminator Mystery can be played in a non-physical way with a table set-up. The rules above apply to this style of gameplay. You can also play Eliminator Mystery physically, the same concept and the same rules apply here, but the players can roam around in an area, and the Eliminator can tap a player on the shoulder meaning they "eliminated" them. The detective can point to a player they think is the Eliminator, but if they get it wrong, they get "out".

