

Graveyard

How to Host a Graveyard Game:

- **Set the boundaries** for the game. Designate a “home base area” where everyone can fit.
- **Choose a “Ghost”** in whatever way works best – pick a number, ask for a volunteer, etc.
- **Start the game:** The Ghost hides somewhere while all the other players stay at home base.
 - Players chant the hours together until midnight, when they say any of the following: “Midnight, midnight, I hope I catch (see, don’t see) a Ghost tonight!”
 - All the players leave the home base and search for the Ghost.
 - Have everyone except for the Ghost stand at the home base while the Ghost runs and hide somewhere.
 - Now the home base players try to find the Ghost.
 - Meanwhile, the Ghost attempts to jump out and tag players.
 - If someone sees the Ghost, they yell, “Ghost in the Graveyard!” and run back to home base.
 - If the Ghost catches someone, that person becomes the new Ghost.
- **Continue** until all the people playing have become Ghosts.