

# Octopus

How to Host an Octopus Game:

## How to Play

- **Choose the Octopus:** One child is chosen to be the octopus.
- **Start the Game:** The others line up along one side of the area.
- **Catching others:** When the Octopus yells out “Octopus” the children all run to the other side of the area trying not to get caught.
- Those that are caught become one of the Octopus’s arms.
- They stay where they were caught and help catch everyone.
- **Continuing the Game:** The game continues with the Octopus and the growing chain of Octopus trying to catch the remaining players.
- **Winning the Game:** The last player to be caught becomes the Octopus for the next round. The game starts again with the new Octopus calling out, “Octopus!” to begin the next round.
- **Setting Boundaries:** Establish boundaries for the playing area to ensure that the game remains within a specific area and to avoid players running too far.
- **Time Limit (Optional):** Set a time limit for each round. When the time is up, the Octopus can count how many players they managed to catch. The player who wasn’t caught will become the new Octopus for the next round.