

Soccer

How to Host a Soccer Game:

How to Play

- **Choose Teams:** Divide the players into two teams. The number of players on each team can vary depending on the size of the playing area.
- **Designate Goal Areas:** Use cones or other markers to define the goal areas at opposite ends of the playing area. The size of the goal area can be adjusted based on the number of players and the difficulty level you want to set.
- **Starting the Game:** The game starts with a kick-off at the center of the playing area. One player from each team positions their skateboard near the ball, and the referee (or an agreed-upon player) starts the game with a whistle.
- **Movement and Ball Control:** Players move around on their skateboards while attempting to control and pass the soccer ball. They can use their feet to kick the ball or their skateboards to move it.
- **Scoring:** The objective is to score goals by getting the soccer ball into the opposing team's goal area. A goal is scored when the entire ball crosses the goal line.
- **Rules for Skateboards:** Players must remain on their skateboards at all times during the game. Using hands or feet to push off the ground is allowed for movement, but players cannot leave the boards intentionally to kick the ball or disrupt the game.
- **Out-of-Bounds:** If the ball goes out-of-bounds, the game is restarted with a throw-in from the sideline, similar to traditional soccer rules.
- **Goalie Position:** Depending on the number of players, you can designate one or more players to be goalies to defend the goal areas.
- **Fouls and Penalties:** Decide on the level of physical contact allowed and the consequences of fouls, if any, based on the skill level and age of the players.